

Hired Guns: The Jagged Edge

Overview

Hired Guns: The Jagged Edge is a turn-based strategy that puts you command of a squad of specialists for hire in the genre's biggest game-world yet: the African country Diamond Coast. Diamond Coast is a playground for the cruel and corrupt, each with their own agenda. Choose your friends wisely and buy an army of ruthless mercenaries to unleash mayhem on your foes. Choose "jobs" from different factions and complete them for cash to upgrade your weapons and hire more elite soldiers of fortune.

Features

- Ally with up to four different factions for unique bonuses
- Crush your enemies with over 150 upgradeable weapons
- Hire over 30 mercenaries with various specialties and skills
- Destroy everything in your path with a fully interactive world and realistic physics
- Gain territory with brains, brawn or cold hard cash
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Product Data

- Complexity: Medium
- Field of Play: Tactical (Turn-Based) and Strategic (Pausable Real-Time)
- Historical Period: Modern
- Theater: Fictional African Country (Diamond Coast)
- Unit Scale: Individual soldiers, squads
- Turn Play: IGOUGO
- Players: 1
- AI: Yes
- TCP/IP: No
- PBEM: No
- Game Editor: Script files editable in Excel
- Display Resolution: Standard (800x600 – 1280x1024)

System Requirements

- Minimal configuration:
- OS: Windows XP SP2 / Vista
- Processor: Intel Pentium IV 1800 MHz or similar
- RAM: 512 Mb
- DVD-ROM Drive
- HD Space: 3500 Mb free
- Sound: DirectX Compatible
- Video: 128 Mb 3D, NVidia GeForce 5600 / ATi Radeon 9600Pro or higher
- DirectX 9.0c
- Keyboard, mouse

Recommended configuration:

- OS: Windows XP SP2 / Vista
- Processor: Intel Pentium IV 3000 MHz or similar

- RAM: 1024 ĩb
- DVD-ROM
- HD Space: 3500 ĩb free
- Sound: DirectX Compatible
- Video: 256 ĩb 3D, NVidia GeForce 6600GT / ATi Radeon X1600Pro or higher
- DirectX 9.0c
- Keyboard, mouse